CS421 Fall 2009 Midterm 2

Thursday, November 5, 2009

Name:	
NetID:	

- You have **75 minutes** to complete this exam.
- This is a **closed-book** exam.. You are allowed one 3inch by 5 inch card of notes prepared by yourself. This card is **not to be shared**. All other materials, besides pens, pencils and erasers, are to be away.
- Do not share anything with other students. Do not talk to other students. Do not look at another student's exam. Do not expose your exam to easy viewing by other students. Violation of any of these rules will count as cheating.
- If you believe there is an error, or an ambiguous question, you may seek clarification from myself or one of the TAs. You must use a whisper, or write your question out. Speaking out aloud is not allowed.
- Including this cover sheet and rules at the end, there are 18 pages to the exam. Please verify that you have all 18 pages.
- Please write your name and NetID in the spaces above, and also at the top of every page.

Problem	Possible Points	Points Earned
1	18	
2	15	
3	12	
4	12	
5	10	
6	20	
7	13	
PreTotal	100	
Extra Credit	8	
PostTotal	108	

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1. (18 points) Give a most general unifier for the following unification problem. Capital letters **A,B,C,D,E** denote variables of unification and lower case letters **f**, **p** and **s** denote constructors. Show all your work by listing the operation being performed at each step, and all the results of that operation. Your final result must be expressed as a single simultaneous substitution, not a composition of individual substitutions.

$$\{ p(f(A,C),E) = p(f(B,D), f(A,D)); s(E) = s(f(A,B)) \}$$

Note: The notation f o g will refer to the function that first does g and then applies f to the result. f o g (x) = f(g(x)),.

Solution:

```
Let \varphi = \text{Unify} \{ p(f(A,C),E) = p(f(B,D), f(A,D)); s(E) = s(f(A,B)) \}. Then
\varphi = \text{Unify} \{ f(A,C) = f(B,D); E = f(A,D); s(E) = s(f(A,B)) \}
                                                                                           by Decompose
  = Unify { A = B; C = D; E = f(A,D); s(E) = s(f(A,B)) }
                                                                                           by Decompose
  = Unify { A = B; C = D; E = f(A,D); E = f(A,B) }
                                                                                           by Decompose
  = \{A \rightarrow \varphi_1(B)\} \circ \varphi_1
                                                                                           by Elminate (A)
where
\varphi_1 = \text{Unify} \{ C = D; E = f(B,D); E = f(B,B) \}
                                                                                           by Elminate (C)
    = \{C \rightarrow \varphi_2(D)\} \circ \varphi_2
where
\varphi_2 = \text{Unify } \{ E = f(B,D); E = f(B,B) \}
    = \{E \rightarrow \varphi_3(f(B,D))\} \circ \varphi_3
                                                                                           by Elminate (E)
where
\varphi_3 = \text{Unify } \{ f(B,B) = f(B,D) \}
    = Unify \{B = B; B = D\}
                                                                                           by Decompose
    = Unify \{B = D\}
                                                                                           by Delete
    = \{B \rightarrow \varphi_4(D)\} \circ \varphi_4
                                                                                           by Eliminate (B)
where \varphi_4 = Unify { } = identity substitution.
Therefore.
\varphi_3 = \{B \rightarrow D\}. \varphi_2 = \{E \rightarrow f(D,D); B \rightarrow D\}, \varphi_1 = \{C \rightarrow D; E \rightarrow f(D,D); B \rightarrow D\} and
\varphi = \{ A \rightarrow D; C \rightarrow D; E \rightarrow f(D,D); B \rightarrow D \}
```

2. (15 pts total) Adding to the code fragment given below, give an implementation of the following rule for application:

$$\frac{\Gamma \vdash e_1 : \tau_1 \mid C_1 \quad \Gamma \vdash e_2 : \tau_2 \mid C_2}{\Gamma \vdash e_1 \mid e_2 : \tau \mid \{\tau_1 = \tau_2 \rightarrow \tau\} \cup C_1 \cup C_2}$$

The (slightly abbreviated) types for object language constructs are as follows:

```
type constTy = {name : string; arity : int}
type expType = TyVar of int | TyConst of (constTy * expType list)
type env = (string * expType) list
type judgment = { gamma:env; exp:exp; expType:expType }
type proof = {antecedents : proof list; conclusion : judgment}
type exp = ... | ConstExp of const | ... | AppExp of exp * exp | ...
```

The type of gather_ty_constraints is

```
gather_ty_constraints : judgment -> (proof * (expType * expType) list) option
```

You may use **fresh**() to generate new numbers for fresh type variables, and **mk_fun_ty: expType -> expType** to make the type of functions from one type to another.

```
let rec gather ty constraints judgment =
  let {gamma = gamma; exp = exp; expType = tau} = judgment in
  match exp
  with ConstExp c ->
   let c_ty = const_signature c in
     Some ({antecedents = []; conclusion = judgment}, [(tau, c ty)])
  |AppExp(e1, e2)|
(* You add clauses here *)
Solution:
|AppExp(e1, e2)|
   let (tau1, tau2) = (fresh(), fresh()) in
   (match
    (gather ty constraints \{gamma = gamma; exp = e1; expType = tau1\},
     gather_ty_constraints {gamma = gamma; exp = e2; expType = tau2})
    with (Some(e1 pf, e1 const), Some(e2 pf, e2 const))
      -> Some({antecedents = [e1_pf; e2_pf]; conclusion = judgment},
           (tau1, mk fun ty tau2 tau) :: (e1 const @ e2 const))
    I _ -> None)
```

I accidentally referred to tau as expType in rgw ConstExp clauses, and I have corrected that here.

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- 3. (12 pts total) Give a regular expression and a regular grammar generating each of the following languages over the alphabet $\{0,1\}$. You should use the notation given in class: Regular expressions over an alphabet Σ are strings over Σ together with the five extra characters (,), *, v, and ε . No other symbols should occur in your regular expression, and they will not be accepted.
 - a. (6 pts) The set of all strings ending in 1 in which all 0's are consecutive, and there is at least one 0..

Solution: 1* 00*1*1

$$~~::= 1 ~~| 0 ::= 0 | 1 ::= ϵ | 1~~~~$$

b. (6 pts) The set of all strings with an even number of 1's.

Soultion: (0*10*1)*0*

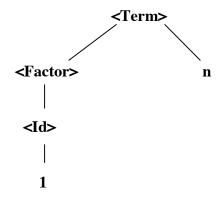
$$~~::= \varepsilon \mid 0 < S> \mid 1 < N> < N> ::= 0 < N> \mid 1 < S>~~$$

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4. (12 points) Given the following BNF grammar, for each of the following strings, give a parse tree for it if it parses starting with **<Term>**, or write "None exists" if it does not parse starting with **<Term>**.

a. (2 pts) **1 n**

Solution:



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4. (cont) (12 pts total) Given the following BNF grammar, for each of the following strings, give a parse tree for it if it parses starting with **<Term>**, or write "None exists" if it does not parse starting with **<Term>**.

<Term> ::= p <Exp> | <Factor> n <Exp> ::= <Id> % <Factor> | <Factor> <Factor> ::= <Term> | <Id> <Id> ::= 0 | 1

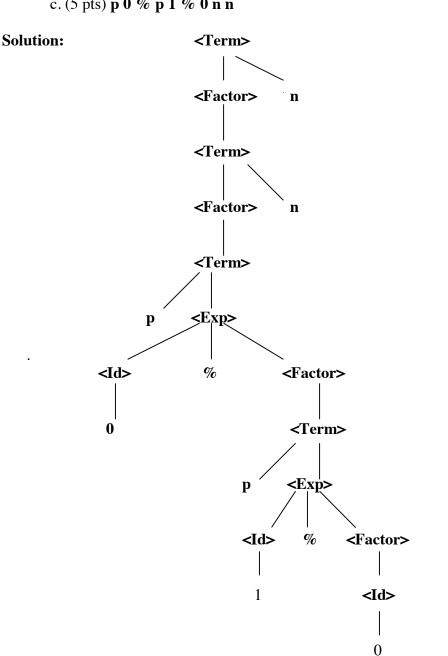
b. (5 pts) **p 0 % 1 n 0 1 n n**

Solution: None exists

Name:_

4. (cont) (12 pts total) Given the following BNF grammar, for each of the following strings, give a parse tree for it if it parses starting with **<Term>**, or write "None exists" if it does not parse starting with **<Term>.**

c. (5 pts) p 0 % p 1 % 0 n n



г			
a	m	e	:

5. (20 points) Consider the following grammar:

```
<expr> ::= <atom> | p <atom> <expr>
<atom> ::= 0 | 1 | (<expr>)
```

a. (4 points) Write an Ocaml data type **token** for the tokens that lexer would generate as input to a parser for this grammar.

Solution: type token = Ztk | Otk | Ptk | LPtk | RPtk ;;

b. (5 points) Write an Ocaml data types **expr** and **atom** to represent parse trees for each of the syntactic categories in the given grammar.

Solution:

type expr = AtomExp of atom | PExp of (atom * expr) and atom = ZeroAt | OneAt | ParenAt of expr ;;

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6. (cont) Consider the following grammar:

```
<expr> ::= <atom> | p <atom> <expr>
<atom> ::= 0 | 1 | (<expr>)
```

c. (11 points)Using the types you gave in parts a. and b., write an Ocaml recursive descent parser parse: token list -> expr that, given a list of tokens, returns an expr representing an <expr> parse tree. You should use raise (Failure "no parse")

for cases where no parse exists.

Solution:

```
let rec expr tks =
 (match tks
   with Ptk::tks after p ->
    (match atom tks_after_p with (atom_pt, tks_after_atom) ->
      (match expr tks_after_atom with (expr_pt, tks_after_expr) ->
       (PExp(atom_pt, expr_pt), tks_after_expr)))
   | ->
    (match atom tks with (atom_pt, tks_after_atom) ->
      (AtomExp(atom_pt), tks_after_atom))
and atom tks =
  match tks
   with Ztk::tks_after_0 -> (ZeroAt, tks_after_0)
   | Otk::tks_after_1 -> (OneAt, tks_after_1)
   | LPtk::tks after lp ->
    (match expr tks after lp with (expr pt, tks after expr) ->
      (match tks_after_expr with RPtk::tks_after_rp ->
      (ParenAt(expr_pt), tks_after_rp)
      -> raise (Failure "no parse")))
   l_ -> raise (Failure "no parse");;
let parse tks = match expr tks with (expr_pt, []) -> expr_pr
                              -> raise (Failure "no parse");;
```

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6. (13 points) Given the following grammar over nonterminal **<m>**, **<e>** and **<term>**, and terminals **z**, **o**, **l**, **r**, **p** and **eof**, with start symbol **<m>**:

P0: **<m> ::= <e> eof**

P1: <**e> ::= <t>**

P2: **<e>::= <t> p <e>**

P3: **<t>::= z**

P4: **<t>::= o**

P5: **<t>::= l <e> r**

and Action and Goto tables generated by YACC for the above grammar:

				Action	ieracea e j	Goto				
State	Z	0	l	r	p	[eof]		<m></m>	<e></e>	<t></t>
st1	s 3	s 4	s 5	err	err	err	-		st2	st7
st2	err	err	err	err	err	a				
st3	r 3	r 3	r 3	r 3	r 3	r 3				
st4	r 4	r 4	r 4	r 4	r 4	r 4				
st5	s 3	s 4	s 5	err	err	err			st8	st7
st6	err	err	err	err	err	a				
st7	err	err	err	r 1	s 9	r 1				
st8	err	err	err	s 10	err	err				
st9	s 3	s 4	s 5	err	err	err			st11	st7
st10	r 5	r 5	r 5	r 5	r 5	r 5				
st11	r 2	r 2	r 2	r 2	r 2	r 2				

where sti is state i, s i means shift i, r i means reduce i, a means accept and [eof] means we have reached the end of input, describe how the string lzpor[eof] would be parsed with an LR parser using these productions and tables by filling in the table on the next page. I have given you the first 5 cells to get started. Caution: There are strictly more rows than you will need, so do not expect to fill them all.

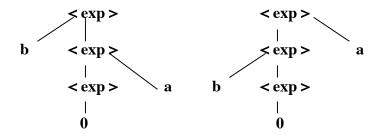
Current String	Action
lzpor[eof]	Initialize stack, go to state 1
lzpor[eof]	Shift and go to state 5
zpor[eof]	Shift and go to state 3
por[eof]	Reduce by P3, go to state 7
por[eof]	Shift and go to state 9
or[eof]	Shift and go to state 4
r[eof]	Reduce by P4, go to state 7
r[eof]	Reduce by P1, go to state 11
r[eof]	Reduce by P2, go to state 8
r[eof]	Shift and go to state 10
[eof]	Reduce by P5, go to state 7
[eof]	Reduce by P1, go to state 2
[eof]	accept
	zpor[eof] zpor[eof] por[eof] por[eof] r[eof] r[eof] r[eof] r[eof] [eof] [eof] [eof] [eof] [eof] [eof] r[eof] r[eof]

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7.(10 pts) Consider the following extended BNF grammar over the alphabet of tokens **0,1,a,b,m**

a. (3 pts) Show that the given grammar is ambiguous.

Solution: b0a has two parses:



b. (7 pts) Write a new grammar generating the same language as the one given above, but that is unambiguous, and such that **a** has higher precedence than **b**, which in turn has higher precedence than **m**, and such that **m** associates to the left.

Solution:

<exp> ::= <exp> m <nom> | <nom>

<nom> ::= b <nom> | <nob>

< nob > ::= 0 | 1 | < nob > a

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8. (Extra Credit) (8 pts total) The following grammar is ambiguous:

<exp> ::= true | false | if <exp> then <exp> | if <exp> then <exp> else <exp>

Given an unambiguous grammar generating the same language, such that **if_then_** has higher precedence than **if_then_else_**.

Solution:

This problem was somewhat ill-worded. The conflict is between the outer if_then / if_then_else and one occurring in the then clause. The conflict is intended to be resolved by giving the else to the inner if_then and leaving the outer one without an else.

If you seemed to be trying to do something that showed the right basic ideas we tried to give majority credit.

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Rules for type derivations:

Constants:

 Γ l- n: int (assuming n is an integer constant)

Γl- true : bool Γl- false : bool

Variables:

$$\Gamma \vdash x : \sigma \quad \text{if } \Gamma(x) = \sigma$$

Primitive operators ($\oplus \in \{+,-,*,...\}$):

$$\Gamma \vdash e_1 : \text{int} \quad \Gamma \vdash e_2 : \text{int}$$

$$\Gamma \vdash e_1 \oplus e_2 : \text{int}$$

Relations ($\sim \in \{ <, >, =, <=, >= \}$):

$$\Gamma \vdash e_1 : \text{int} \quad \Gamma \vdash e_2 : \text{int}$$

$$\Gamma \vdash e_1 - e_2$$
:bool

Connectives:

$$\underline{\Gamma \vdash e_1 : \text{bool} \quad \Gamma \vdash e_2 : \text{bool}} \qquad \underline{\Gamma \vdash e_1 : \text{bool} \quad \Gamma \vdash e_2 : \text{bool}}$$

 $\Gamma \vdash e_1 \parallel e_2 : bool$

$$\Gamma$$
 I- e_1 && e_2 : bool

If_then_else rule:

$$\Gamma$$
 I- e_1 : bool Γ I- e_2 : τ Γ I- e_3 : τ

$$\Gamma$$
 I- (if e_1 then e_2 else e_3): τ

Application rule:

$$\frac{\Gamma \vdash e_1 : \tau_1 \to \tau_2 \quad \Gamma \vdash e_2 : \tau_1}{}$$

$$\Gamma$$
 |- $(e_1 e_2)$: τ_2

fun rule:

$$[x:\tau_1] \cup \Gamma \vdash e:\tau_2$$

$$\Gamma$$
 |- fun $x \to e : \tau_1 \to \tau_2$

let rule:

$$\Gamma \vdash e_1 : \tau_1 \quad [x : \tau_1] \cup \Gamma \vdash e_2 : \tau_2$$

$$\Gamma \vdash (\text{let } \mathbf{x} = e_1 \text{ in } e_2) \colon \mathbf{\tau}_2$$

let rec rule:

$$[x: \tau_1] \cup \Gamma \vdash e_1:\tau_1 \quad [x: \tau_1] \cup \Gamma \vdash e_2:\tau_2$$

$$\Gamma$$
 |- (let rec x = e_1 in e_2): τ_2