Page: 1 Name: Austin McWilliams

ECE 198JL First Midterm Exam Fall 2013

Tuesday, September 17th, 2013

Name: Austin	McWilliams	NetID: apricuita
Discussion Section:	-	1
10:00 AM	[] JD1	
11:00 AM	[] JD2	
12:00 PM	[] JD7	
1:00 PM	[] JD9	[] JDA
2:00 PM	[] JDB	
3:00 PM		
4:00 PM	[] JD8	

- Be sure your exam booklet has 9 pages.
- Be sure to write your name and lab section on each exam page.
- We have provided an ASCII table at the back.
- Do not tear the exam booklet apart; you can only detach the last page.
- Use backs of pages for scratch work if needed.
- This is a closed book exam. You may not use a calculator.
- You are allowed one handwritten 8.5 x 11" sheet of notes.
- Absolutely no interaction between students is allowed.
- Be sure to clearly indicate any assumptions that you make.
- The questions are not weighted equally. Budget your time accordingly.
- Don't panic, and good luck!

Problem 1	15 points:
Problem 2	20 points:
Problem 3	15 points:
Problem 4	15 points:
Problem 5	20 points:
Problem 6	15 points:

Total

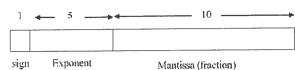
100 points:

Problem 1 (15 pts): Binary Representation

- 1. Convert the following decimal numbers to six-bit 2's complement binary representation. Show your work.
 - a) $22_{10} =$
 - **b)** $-32_{10} =$
- 2. Convert the following eight-bit 2's complement binary number (given in hexadecimal notation) to decimal. Show your work.

BA₁₆ =

3. The IEEE 754 standard specifies half-precision binary floating-point format, called binary16, as follows:



The actual normalized number represented in this format is $(-1)^s \times 1$.fraction₂ × 2^{exponent-15}.

a) Convert the following decimal number to the 16-bit IEEE 754 half-precision floating point binary number representation. Show your work.

3.125 =

b) Convert the following 16-bit IEEE 574 half-precision floating point binary number to the corresponding decimal representation. Show your work.

1100110110000000

Page: 3 Name: Frostin McWilliams

Problem 2 (20 pts): Operations on Binary Numbers

20/20

1. Perform the following arithmetic operations on eight-bit 2's complement numbers. Express your answer as an eight-bit 2's complement number in hexadecimal notation. Indicate if it has an *overflow* and/or *carryout of 1* by circling the corresponding YES or NO.

Overflow?

Carryout?

Overflow?

Carryout?

Overflow?

Carryout?

Overflow?

Carryout?

2. Add the following numbers in eight-bit 2's complement representation:

- a) 00111100 + 011 =
- **b)** 00010001 + 10 = _

3. Recall Lab 2. Mathematically, § 9000 + 0.0001 - 9005 = \$9000 - 9005 + 0.0001. However, when left-side and right-side expressions are evaluated on the computer using 32-bit floating point representation, the results are:

Explain why this happens.

Pag	ge: 4 Name: Austin McWilliams
Pr	oblem 3 (15 pts): Codes, Error Detection and Correction
	problem will not be covered on Midterm 1. Lecture 39 will cover this material, and it will appear on the
	Code A has four code words {000, 011, 101, 110}. Would adding an even parity bit at the end of each code_word allow us to detect 1 more bit of errors (circle one)?
	Answer:
2.	Describe in three sentences or fewer how adding a parity bit can improve our ability to detect or correct errors in a transmission.
3.	For 7-bit ASCII characters 'F' and 'G' write in binary their corresponding 8-bit odd parity representations. Place the parity bit in front of the 7-bit binary ASCII representation.
	representations. I lade the painty but whether are the areas and the painty but whether the
	'F' = 'G' =
4.	The hexadecimal number xBAAD44 can be interpreted as a string of 8-bit ASCII characters. An extra bit is placed at the beginning of each 7-bit ASCII character to make the 8-bit word.
	a) What is the extra bit for? (circle one)
	b) Write the characters encoded by the above ASCII string:
5.	Code B, consisting of <u>four</u> 5-bit code words, is a system critical code which needs to be able to detect and correct 1-bit errors. Suppose that 00000 is one legal code word. Identify a

Code Word 2 Code Word 3 Code Word 4

set of code words that would meet the specification for Code B.

final.

Problem 4 (15 pts): C program analysis

Consider the following "mystery" C program. Assuming that the user enters **6** when prompted to enter the number of terms, **trace** the execution of this program (you can make notes on this page or on the scratch pages if needed) to find the results of the computation performed. Answer the questions on the next page.

```
/* mystery.c */
#include <stdio.h>
int main()
   int n;
   int first = 0, second = 1;
   int next, c;
   printf("Enter the number of terms\n");
   scanf("%d", &n);
   printf("First %d terms are : ", n);
   for (c = 0; c < n; c++)
      if (c <= 1)
         next = c;
      else
         next = first + second;
         first = second;
         second = next;
         /* CHECKPOINT FOR PART 1 */
      printf("%d\n", next);
   return 0;
```

1. At the location in the program marked CHECKPOINT FOR PART 1", determine and list the current values of the variables for each time that the program reaches that checkpoint. Fill in only as many rows as needed below.

	<u> </u>	
c =		first

=

=

	second =
	second =

	_
next =	

2. Write down EXACTLY the formatted text that will be printed on the terminal screen by the program AFTER the user input has been provided.

3. Complete the following sentence to describe the exact computational task performed by this "mystery" program.

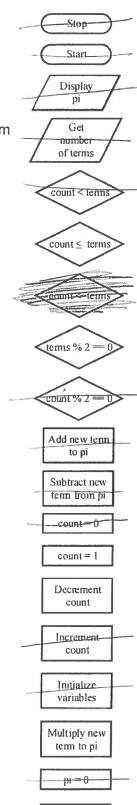
The "mystery.c" program computes and prints

The value of π can be computed using the following series expansion:

$$\pi = 4 - \frac{4}{3} + \frac{4}{5} - \frac{4}{7} + \dots + (-1)^n \frac{4}{2n+1} + \dots$$

where $(-1)^n 4/(2n+1)$ is the expansion term.

1. Using the flow chart elements shown on the right, create a flow chart for a program that computes π for the number of terms entered by the user. For example, if the user enters 3, the program should compute 4 - 4/3 + 4/5. You should not need all of the elements and you may use only the elements provided.



2. Based on your flow chart above, identify which decisions are part of conditional constructs and which are part of iterative constructs.

pi = 4

Page: 8 Name: Austin Milliams

Problem 6 (15 pts): Programming in C

Write in C a program that computes the value of π according to your flowchart from Problem 5. Program that exceeds 30 lines will not be graded. First line is already written for you.

Line #	Code
01	#include <stdio.h></stdio.h>
02	
03	**************************************
04	
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Page: 9 Name: Austin Mulliams

Table of ASCII Characters

Char	Dec	Hex	Char	Dec	Hex	Char	Dec	Hex	Char	Dec	Hex
(nul)	0	00 1	(sp)	32	20	0	64	40		96	60
(soh)	1	01	1	33	21	A	65	41	a	97	61
(stx)	2	02 [FT	34	22	В	66	42	b	98	62
(etx)	3	03	11	35	23	С	67	43	С	99	63
(eot)	4	04	Ş	36	24	D	68	44	d	100	64
(enq)	5	05	2	37	25	E	69	45	е	101	65
(ack)	6	06	£	38	26	F	70	46	f	102	66
(bel)	7	07	â	39	27	G	71	47	g	103	67
(bs)	8	08	(40	28	Н	72	48	h	104	68
(ht)	9	09)	41	29	I	73	49	i	105	69
(nl)	10	0a	*	42	2a	J	74	4a	j	106	6a
(vt)	11	0b	+	43	2b	K	75	4b	k	107	6b
(np)	12	0c	,	44	2c	L	76	4c	1	108	6с
(cr)	13	0d	_	45	2d	M	77	4d	m	109	6d
(so)	14	0e	•	46	2e	N	78	4e	n	110	бе
(si)	15	0f	/	47	2f	0	79	4f	0	111	6f
(dle)	16	10	0	48	30	₽	80	50 I	р	112	70
(dcl)	17	11	1	49	31	Q	81	51	q	113	71
(āc2)	18	12	2	50	32	R	82	52	r	114	72 *
(dc3)	19	13	3	51	33	S	83	53	S	115	73
(dc4)	20	14	4	52	34	T	84	54	t	116	74
(nak)	21	15	5	53	35	U	85	55	u	117	75
(syn)	22	16	6	54	36	V	86	56	V	118	76
(etb)	23	17	7	55	37	W	87	57	W	119	77
(can)	24	18	8	56	38	Χ	88	58	Х	120	78
(em)	25	19	9	57	39	Y	89	59	У	121	79
(sub)	26	1a	:	58	3a	Z	90	5a	Z	122	7a
(esc)	27	1b	;	59	3b	[91	5b	{	123	7b
(fs)	28	1c	<	60	3c	\	92	5c		124	7c
(gs)	29	1d		61	3d]	93	5d	}	125	7d
(rs)	30	1e	>	62	3e	^	94	5e	~	126	7e
(us)	31	1f	3	63	3f		95	5f	(del)	127	7f