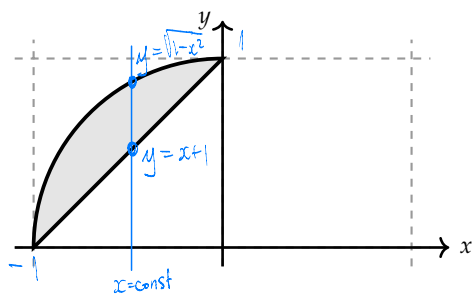


Question 1.

Let R be the depicted region above the line $x - y + 1 = 0$ and inside unit circle centered at the origin.



(a) **(4 points)** Find the bounds of integration for $\iint_R 2y \, dA$ as an iterated integral

$$\iint_R 2y \, dA = \int_{-1}^0 \int_{x+1}^{\sqrt{1-x^2}} 2y \, dy \, dx.$$

Note: The order of integration is already determined.

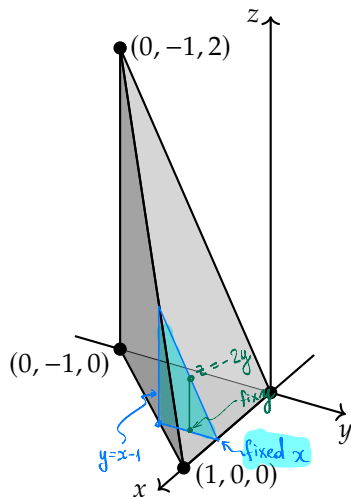
(b) **(2 points)** Evaluate the integral $\iint_R 2y \, dA$ as set up in part (a).

$$\begin{aligned} \iint_R 2y \, dA &= \int_{-1}^0 \int_{x+1}^{\sqrt{1-x^2}} 2y \, dy \, dx = \int_{-1}^0 y^2 \Big|_{y=x+1}^{\sqrt{1-x^2}} dx = \\ &= \int_{-1}^0 (1-x^2) - (x+1)^2 \, dx = \int_{-1}^0 -2x^2 - 2x \, dx = \\ &= -\frac{2x^3}{3} - x^2 \Big|_{-1}^0 = -\frac{2}{3} + 1 \end{aligned}$$

$$\iint_R 2y \, dA = \boxed{\frac{1}{3}}$$

Scratch Space

Question 2. (6 points)



Consider the triple integral $\int_0^2 \int_{-1}^{-z/2} \int_0^{1+y} f(x, y, z) \, dx \, dy \, dz$. Its region of integration is depicted; it is bounded by the xy -plane, the yz -plane, and the planes with equations $x - y - 1 = 0$ and $2y + z = 0$.

Determine the limits of integration when changing the order of integration as

$$\int_0^2 \int_{-1}^{-z/2} \int_0^{1+y} f(x, y, z) \, dx \, dy \, dz$$

$$= \int \int \int f(x, y, z) \, dz \, dy \, dx.$$

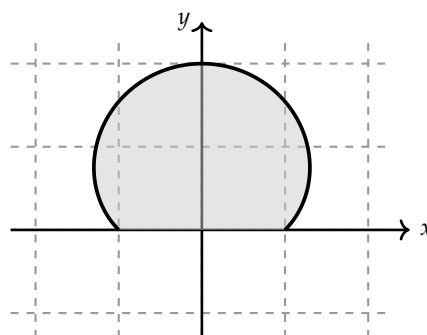
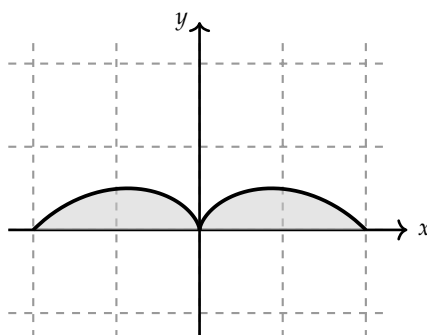
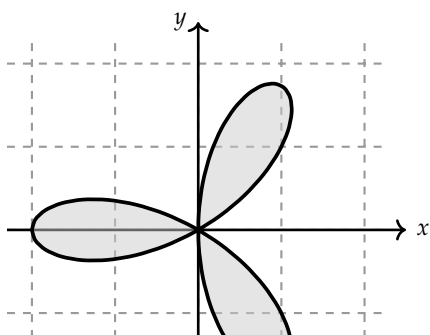
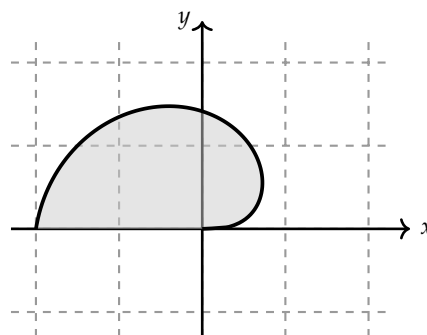
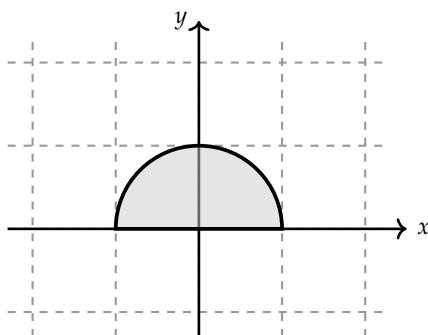
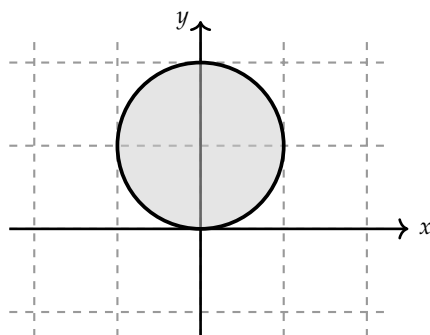
The limits of integration for the new order are:

- Outer integral (x): from 0 to 1
- Middle integral (y): from 0 to $x-1$
- Inner integral (z): from 0 to $-2y$

Scratch Space

Question 3. The double integral $\iint_R x^2 y \, dA$ has the form $\int_0^\pi \int_0^{1+\sin(\theta)} ?? \, dr \, d\theta$ when converted into polar coordinates.

(a) (2 points) Mark the box of the picture below which depicts the region R in the xy -plane.



(b) (3 points) Fill in the missing integrand to convert this integral to polar coordinates. Do **not** compute the integral!

$$\iint_R x^2 y \, dA = \int_0^\pi \int_0^{1+\sin \theta} \boxed{r^4 \sin \theta \cos^2 \theta} \, dr \, d\theta$$

Scratch Space

$$x^2 y \, dA = r^2 \cos^2 \theta \, r \sin \theta \, r \, dr \, d\theta$$

Question 4. (7 points) Let R be the region in \mathbb{R}^3 that is inside the sphere $x^2 + y^2 + z^2 = 4$ and below the cone $z = \sqrt{x^2 + y^2}$. Convert the triple integral $\iiint_R y \, dV$ into spherical coordinates. Do **not** compute the integral!

$$y \, dV = \rho \sin \phi \sin \theta \cdot \rho^2 \sin \phi \, d\rho \, d\phi \, d\theta$$

$$\iiint_R y \, dV = \int_{\boxed{0}}^{\boxed{2\pi}} \int_{\boxed{\pi/4}}^{\boxed{\pi}} \int_{\boxed{0}}^{\boxed{2}} \boxed{\rho^3 \sin^2 \phi \sin \theta} \, d\rho \, d\phi \, d\theta.$$

Note: The order of integration is already determined.

Scratch Space

Question 5. Let D be the square $\{(u, v) \mid -3 \leq u \leq 0 \text{ and } 0 \leq v \leq 3\}$.

Let $x(u, v) = v^2 - u^2$ and $y(u, v) = uv$. Consider the transformation $T(u, v) = (x(u, v), y(u, v)) = (v^2 - u^2, uv)$.

The transformation T satisfies:

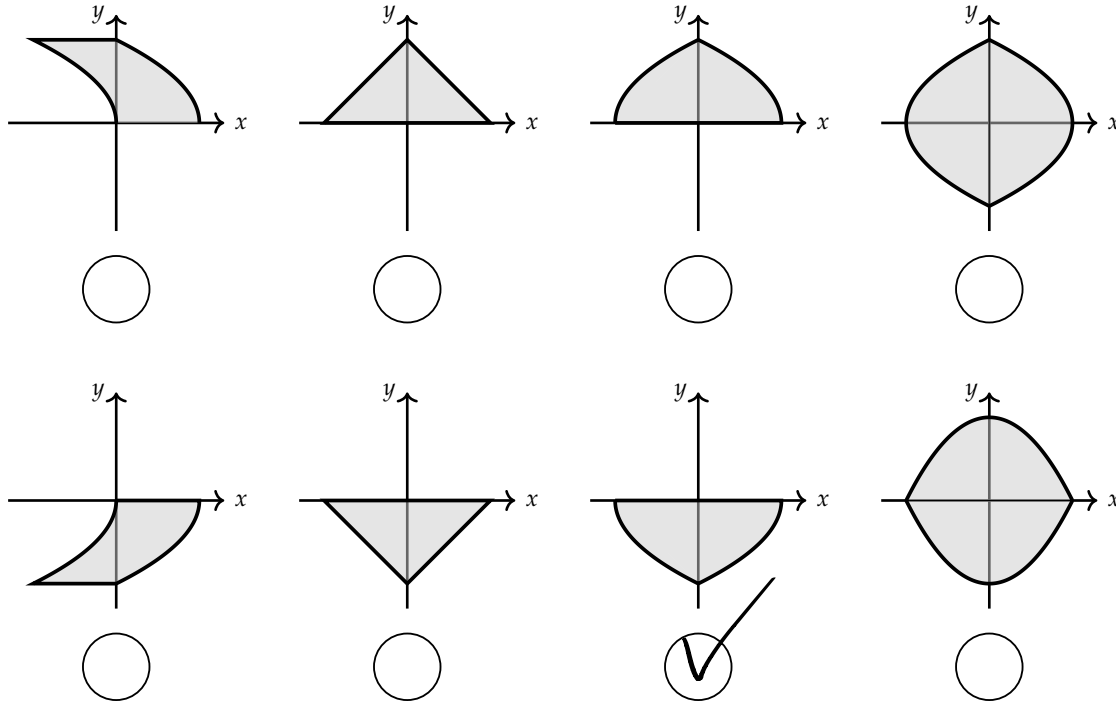
$$T(u, 0) = (-u^2, 0)$$

$$T(u, 3) = (9 - u^2, 3u)$$

$$T(0, v) = (v^2, 0)$$

$$T(-3, v) = (v^2 - 9, -3v)$$

(a) (2 points) Mark the picture which depicts the image $T(D)$.



(b) (2 points) Compute the Jacobian $\frac{\partial(x, y)}{\partial(u, v)}$.

$$\frac{\partial(x, y)}{\partial(u, v)} = \begin{vmatrix} -2u & v \\ 2v & u \end{vmatrix} = -2u^2 - 2v^2$$

$$\frac{\partial(x, y)}{\partial(u, v)} = -2u^2 - 2v^2$$

(c) (3 points) Set up an iterated integral computing the area of $T(D)$. Do **not** compute the integral!

$$\text{Area}(T(D)) = \int_{\boxed{0}}^{\boxed{3}} \int_{\boxed{-3}}^{\boxed{0}} \boxed{2u^2 + 2v^2} \, du \, dv$$

Question 6. Let T be the surface parametrized by

$$\mathbf{r}(u, v) = ((2 + \cos u) \cos v, (2 + \cos u) \sin v, \sin u), \quad \text{for } u, v \text{ in } [0, 2\pi].$$

The surface T can be obtained by revolving the circle $(x - 2)^2 + z^2 = 1$ around the z -axis.

(a) (4 points) Find the equation for the tangent plane to T at the point

$$P = \left(\frac{3\sqrt{3}}{2}, \frac{3}{2}, 0\right) = \mathbf{r}\left(0, \frac{\pi}{6}\right).$$

A normal vector is given by $\vec{r}_u(0, \frac{\pi}{6}) \times \vec{r}_v(0, \frac{\pi}{6})$

$$\vec{r}_u = \langle -\sin u \cos v, -\sin u \sin v, \cos u \rangle$$

$$\Rightarrow \vec{r}_u\left(0, \frac{\pi}{6}\right) = \langle 0, 0, 1 \rangle$$

$$\vec{r}_v = \langle -(2 + \cos u) \sin v, (2 + \cos u) \cos v, 0 \rangle$$

$$\Rightarrow \vec{r}_v\left(0, \frac{\pi}{6}\right) = \left\langle -\frac{3}{2}, \frac{3\sqrt{3}}{2}, 0 \right\rangle$$

$$\Rightarrow \vec{r}_u\left(0, \frac{\pi}{6}\right) \times \vec{r}_v\left(0, \frac{\pi}{6}\right) = \begin{vmatrix} \vec{i} & \vec{j} & \vec{k} \\ 0 & 0 & 1 \\ -\frac{3}{2} & \frac{3\sqrt{3}}{2} & 0 \end{vmatrix} = \left\langle -\frac{3\sqrt{3}}{2}, -\frac{3}{2}, 0 \right\rangle = \vec{n}$$

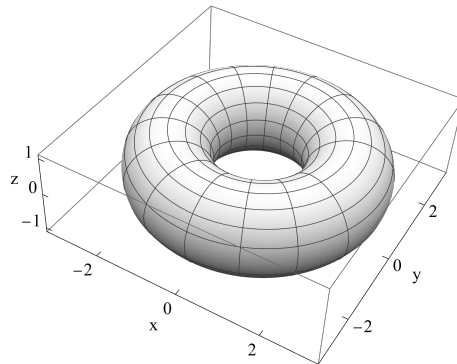
Plane equation: $\vec{n} \cdot \langle x - x_0, y - y_0, z - z_0 \rangle = 0$

$$\Rightarrow -\frac{3}{2} \langle 3, \sqrt{3}, 0 \rangle \cdot \left\langle x - \frac{3\sqrt{3}}{2}, y - \frac{3}{2}, z \right\rangle = 0$$

$$\Rightarrow 3x + \sqrt{3}y = 6\sqrt{3}$$

$$\text{or } \sqrt{3}x + y = 6 \quad \text{Tangent plane}$$

$$\sqrt{3}x + y = 6$$



(b) (2 points) Which of the following statements is true? You do **not** need use the parameterization to calculate the integral.

$$\iint_T y \, dS > \iint_T z \, dS$$



$$\iint_T y \, dS < \iint_T z \, dS$$

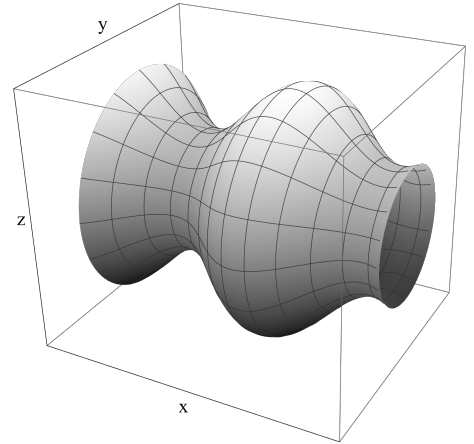
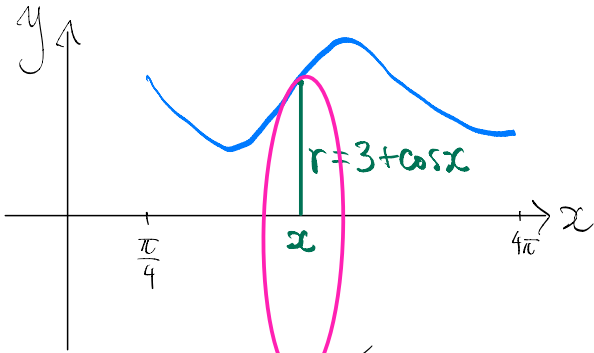


$$\iint_T y \, dS = \iint_T z \, dS$$



Scratch Space

Question 7. (3 points) A surface of revolution is obtained by rotating the curve $y = 3 + \cos x$ around the x -axis. Let S be the portion of that surface that lies between the planes $x = \pi/4$ and $x = 4\pi$. Parameterize S with a function $\mathbf{r}(u, v)$. Be sure to specify the domain D of your parameterization.



circle in y - z -plane
of radius $r = 3 + \cos x$
parameterize by angle v

$$\mathbf{r}(u, v) = \langle u, (3 + \cos u) \cos v, (3 + \cos u) \sin v \rangle$$

$$D = \left\{ (u, v) \mid \frac{\pi}{4} \leq u \leq \pi, \quad 0 \leq v \leq 2\pi \right\}$$

Scratch Space